

PSEUDO-BOOLEAN PROOF TRIMMING : EARLY RESULTS
AND
WHY EVERYTHING IS (MAYBE) USELESS ?

Arthur GONTIER

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University
of Glasgow

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- ① WHY TRIM
- ② HOW TO TRIM
- ③ EARLY RESULTS AND IMPROVEMENTS
- ④ PROOF ANALYSIS ?
- ⑤ CONCLUSION

PROOF LOGGING AND TRIMMING

opb

$$a + b \geq 2$$

$$a + c \geq 1$$

$$c + d \geq 1$$

$$\neg a \geq 1$$

pbp

$$p_1 + 2 +$$

$$p_2 + 5 + 3 * +$$

$$u_0 \geq 1$$

Which part of the proof is actually useful ?

PROOF LOGGING AND TRIMMING

opb $a + b \geq 2$ $a + c \geq 1$ $c + d \geq 1$ $\neg a \geq 1$	pbp $p_1 \geq 2$ $p_2 \geq 5$ $u_0 \geq 1$
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Which part of the proof is actually useful ?

opb $a + b \geq 2$ $\neg a \geq 1$	pbp $u_0 \geq 1$
---	---------------------------

Is it true in practice ?

How do we find that and at which cost ?

CONTEXT

- Instances : newSIPbenchmarks/biochemicalReactions
(<http://perso.citi-lab.fr/csolnon/SIP.html>)
- Solver : Glasgow Subgraph Solver
- Trimmer (dumb)
- Average constraint removed : 75% (mean over 2137 nontrivial instances)

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ANTECEDENT CONE FROM CONTRADICTION

- *front* : equations with no antecedents yet
- *cone* : proof from *front* to contradiction

Algorithm 1: makesmol

```
1 front ← firstUnitPropag or pol
2 while front ≠ ∅ do
3   eq ← pop front
4   if eq ∉ cone then
5     cone ← cone ∪ {eq}
6     if eq ∈ pbp then
7       front ← front ∪ antecedents of eq
8 return cone
```

POL & IA ANTECEDENTS : READ

pbp

p 1 2 +

p 2 5 3 * +

ia 5 : $a \geq 1$

antecedants

{1, 2}

{2, 5}

{5}

RUP ANTECEDENTS : WE HAVE TO RUP

opb

$$a + b \geq 2$$

$$a + c \geq 1$$

$$c + d \geq 1$$

$$\neg a \geq 1$$

pbp

$$p_1 \geq 2 +$$

$$p_2 \geq 5 \cdot 3 +$$

$$u_0 \geq 1$$

RUP ANTECEDENTS : WE HAVE TO RUP

opb

$$a + b \geq 2$$

$$a + c \geq 1$$

$$c + d \geq 1$$

$$\neg a \geq 1$$

pbp

$$2a + b + c \geq 3$$

$$5a + b + 4c \geq 6$$

$$u \ 0 \geq 1$$

RUP ANTECEDENTS : WE HAVE TO RUP

opb	slack	pbp	slack
$a + b \geq 2$	0	$2a + b + c \geq 3$	1
$a + c \geq 1$	1	$5a + b + 4c \geq 6$	4
$c + d \geq 1$	1	$u \geq 1$	-1
$\neg a \geq 1$	0		

RUP ANTECEDENTS : WE HAVE TO RUP

opb	slack	pbp	slack
$a + b \geq 2$	0	$2a + b + c \geq 3$	1
$a + c \geq 1$	1	$5a + b + 4c \geq 6$	4
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There are 3 ways to get $a \geq 1$ by rup here : $\{1, 4\}$ or $\{4, 5\}$ or $\{4, 6\}$

RUP ANTECEDENTS : WE HAVE TO RUP

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There are 3 ways to get $a \geq 1$ by rup here : $\{1, 4\}$ or $\{4, 5\}$ or $\{4, 6\}$

Simple solution : compute slack from top to bot (proof size x2 if reverse)

SOLUTION ANTECEDENTS

sol $\neg c$ *d*

SOLUTION ANTECEDENTS

`sol \neg c d`

Solutions have no antecedents.

SAFETY MEASURE

Complete solution (full assignment)

`sol a b \neg c d`

REDUCTION & DOMINANCE ANTECEDENTS

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Not yet

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EFFICIENCY : EXAMPLES DUMB RUP

Instance	size		time (s)		trimmer	writer	parser
7	6.438 MB	693.9 KB	2.158	0.267	0.436	0.375	3.93
8	3.116 MB	406.8 KB	1.309	0.245	0.346	0.078	2.155
10	3.525 MB	565.4 KB	1.499	0.345	0.686	0.094	2.484
17	10.32 MB	576.8 KB	5.11	0.376	0.514	0.302	10.45
21	6.354 MB	704.1 KB	2.569	2.533	20.26	0.147	4.388
25	4.968 MB	1.364 MB	3.097	0.83	0.995	0.228	5.484
26	10.27 MB	1.081 MB	5.329	0.601	1.126	0.293	9.986
27	3.423 MB	553.1 KB	2.223	0.375	0.235	0.088	4.178
29	10.17 MB	582.8 KB	6.596	0.392	0.68	0.242	13.93
31	3.178 MB	480.0 KB	2.0	0.346	0.178	0.126	3.601
35	5.298 MB	757.7 KB	2.076	0.37	0.679	0.207	3.216
37	3.554 MB	596.1 KB	1.594	12.28	65.52	0.149	2.53
41	9.438 MB	965.9 KB	5.444	0.545	1.028	0.25	9.723
44	2.525 MB	402.8 KB	1.2	0.241	0.452	0.109	1.819
46	7.714 MB	863.2 KB	3.42	0.402	0.81	0.325	6.565

DELETIONS

- Use Deletions from original proof ? maybe sub-optimal
- We have the antecedent cone

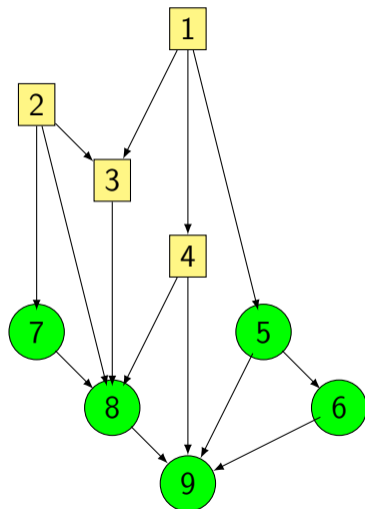
OUR IDEA

Delete the antecedents of c if c is their last child

RESULTS

- Proof are a little bit bigger

Can they be faster ?



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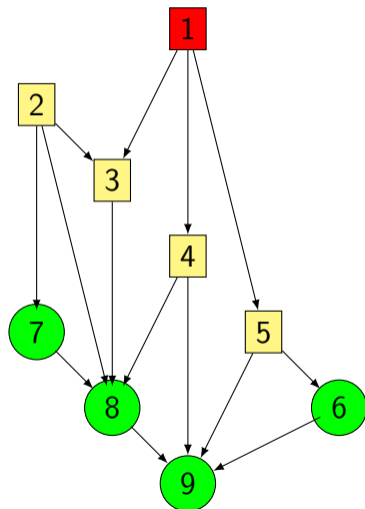
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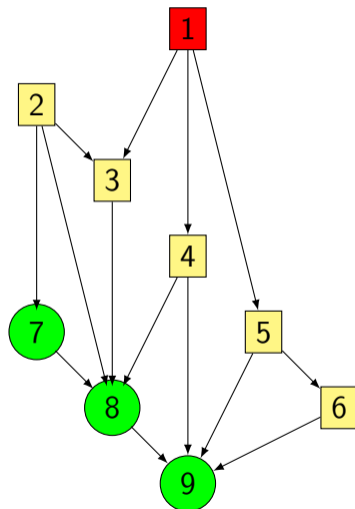
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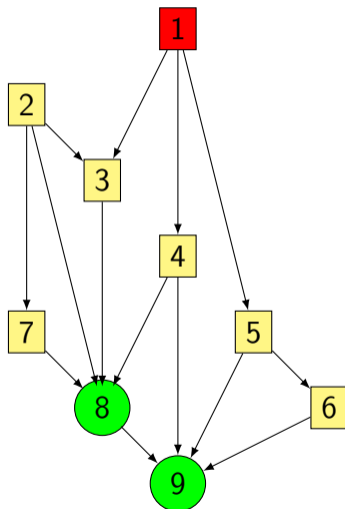
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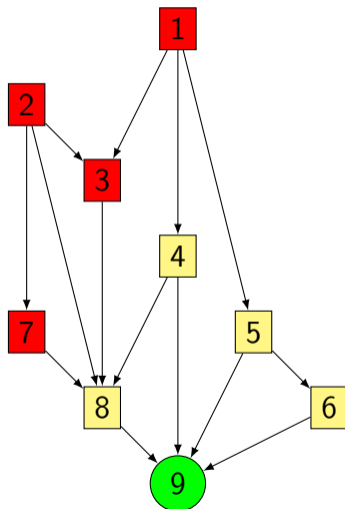
OUR IDEA

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EFFICIENCY : EXAMPLES DUMB RUP WITH DELETIONS

Instance	size		time (s)		trimmer	writer	parser
7	6.438 MB	817.1 KB	2.153	0.373	0.433	0.397	3.912
8	3.116 MB	474.5 KB	1.323	0.277	0.341	0.101	2.14
10	3.525 MB	662.5 KB	1.457	0.373	0.686	0.333	2.366
17	10.32 MB	654.1 KB	5.103	0.45	0.53	0.337	10.22
21	6.354 MB	814.0 KB	2.374	1.387	18.5	0.374	4.152
25	4.968 MB	1.63 MB	2.7	1.054	0.857	0.319	4.93
26	10.27 MB	1.254 MB	4.935	0.724	1.1	0.659	9.523
27	3.423 MB	643.4 KB	2.059	0.469	0.233	0.168	3.906
29	10.17 MB	664.6 KB	6.317	0.457	0.664	0.32	13.23
31	3.178 MB	556.3 KB	1.851	0.401	0.184	0.295	3.54
35	5.298 MB	887.0 KB	1.955	0.479	0.667	0.325	3.069
37	3.554 MB	669.4 KB	1.481	2.137	61.25	1.551	2.46
41	9.438 MB	1.123 MB	4.593	0.619	0.968	0.35	9.165
44	2.525 MB	472.5 KB	1.1	0.286	0.427	0.082	1.711
46	7.714 MB	1.017 MB	3.097	0.494	0.765	0.404	5.437

EFFICIENCY : WHAT IS TAKING TIME

- Parser : Pol

(All pol must be computed to compute slack) \implies lazy pol generation ?

- Trimmer : Rup

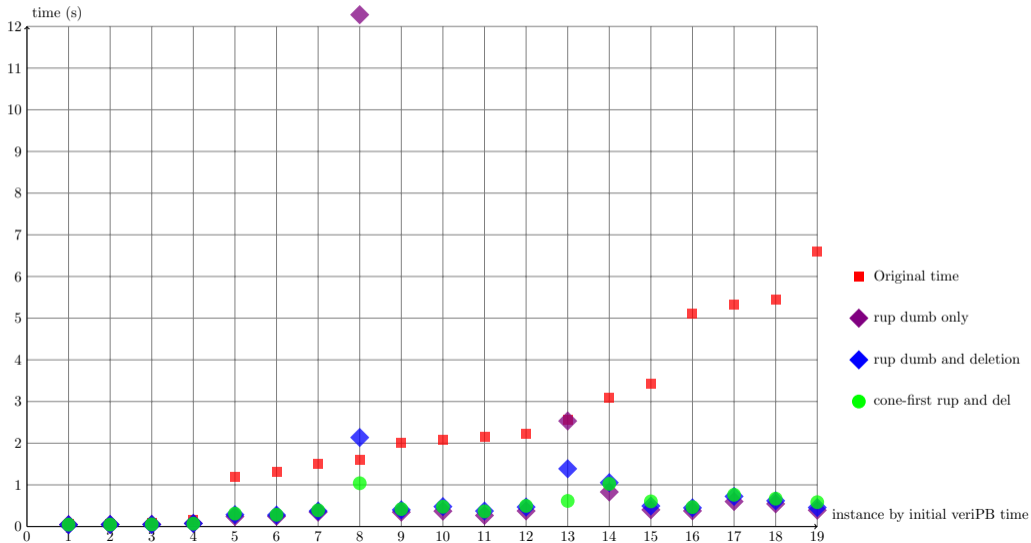
(worst case : recompute all slacks)

\implies Try to reuse constraints already in the cone first ?

EFFICIENCY : EXAMPLES FIRST CONE RUP

Instance	size		time (s)		trimmer	writer	parser
7	6.438 MB	817.1 KB	2.216	0.364	0.451	0.295	4.061
8	3.116 MB	472.0 KB	1.355	0.283	0.172	0.109	2.167
10	3.525 MB	667.5 KB	1.5	0.39	0.32	0.202	2.521
17	10.32 MB	654.1 KB	5.141	0.467	0.523	0.331	10.29
21	6.354 MB	749.0 KB	2.477	0.615	2.297	0.151	4.436
25	4.968 MB	1.63 MB	2.686	1.025	0.853	0.368	4.993
26	10.27 MB	1.254 MB	4.951	0.763	1.145	0.711	9.649
27	3.423 MB	643.4 KB	2.084	0.496	0.234	0.189	4.054
29	10.17 MB	664.6 KB	6.911	0.585	0.692	0.724	13.73
31	3.178 MB	556.3 KB	1.951	0.419	0.177	0.171	3.51
35	5.298 MB	876.3 KB	2.021	0.475	0.456	0.2	3.214
37	3.554 MB	497.5 KB	1.534	1.039	11.28	0.829	2.494
41	9.438 MB	1.123 MB	5.316	0.669	0.981	0.376	9.628
44	2.525 MB	460.0 KB	1.171	0.311	0.214	0.115	1.839
46	7.714 MB	1.017 MB	3.536	0.604	0.786	0.219	5.786

EARLY RESULTS SUMMARY



SMARTER RUP

WHAT WE DO NOW

- Use ctrs with small id first.
- Maximize ctr reuse (first cone rup like DRATtrim)

SMARTER RUP

WHAT WE DO NOW

- Use ctrs with small id first.
- Maximize ctr reuse (first cone rup like DRATtrim)

IDEAS

- Prioritize ctrs that are close together ?
- Prioritize ctrs that are nearly closed ?
- Maybe use rupCheckWithHints ?
- Any more ideas ?

PARALLEL PROBLEMS

Instance	size		time (s) x4		trimmer x2	writer x4	parser x4
7	6.438 MB	817.1 KB	11.7	2.385	1.798	1.418	16.77
8	3.116 MB	472.0 KB	5.989	1.134	0.516	0.773	9.404
10	3.525 MB	667.5 KB	6.968	1.305	0.907	1.136	9.195
17	10.32 MB	654.1 KB	26.44	1.271	1.112	1.497	42.15
21	6.354 MB	749.0 KB	13.13	1.916	6.719	1.256	19.14
25	4.968 MB	1.63 MB	13.78	4.155	3.021	3.14	22.89
26	10.27 MB	1.254 MB	19.71	1.02	1.365	0.7	19.34
27	3.423 MB	643.4 KB	2.871	0.635	0.29	0.198	5.27
29	10.17 MB	664.6 KB	31.66	0.867	1.077	1.464	45.75
31	3.178 MB	556.3 KB	9.678	2.303	0.582	1.196	15.37
35	5.298 MB	876.3 KB	10.19	2.728	1.571	1.396	13.47
37	3.554 MB	497.5 KB	7.714	2.136	25.08	1.732	10.14
41	9.438 MB	1.123 MB	24.65	2.635	2.882	2.084	35.83
44	2.525 MB	460.0 KB	5.73	1.412	0.635	1.619	7.504
46	7.714 MB	1.017 MB	15.48	2.179	2.522	2.414	21.59

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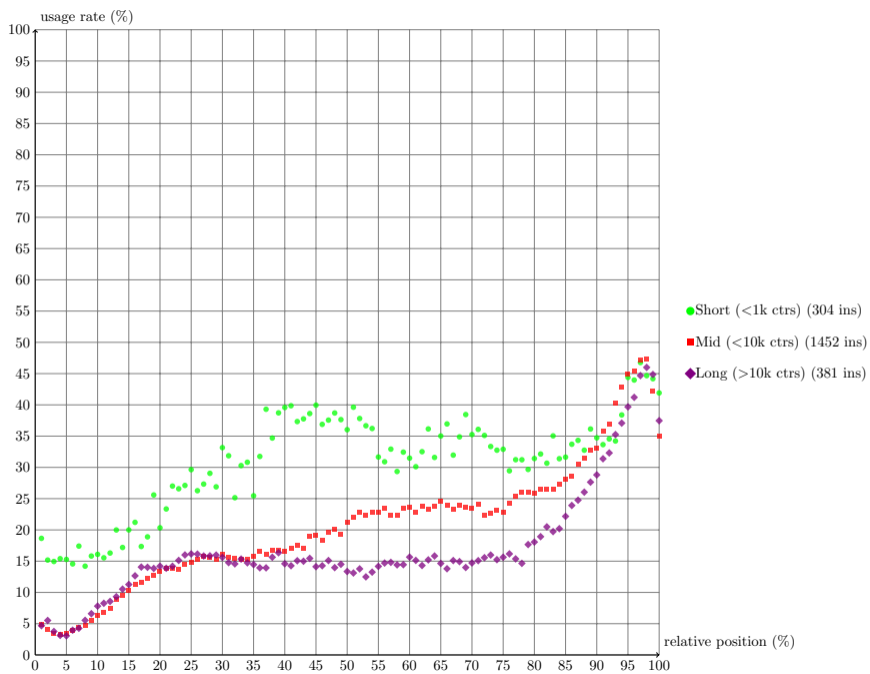


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CONCLUSION

WHAT WE HAVE

- A dumb trimmer for the Glasgow subgraph solver proofs
- Early rup and del comparisons
- Early proof analysis

CONCLUSION

WHAT WE HAVE

- A dumb trimmer for the Glasgow subgraph solver proofs
- Early rup and del comparisons
- Early proof analysis

WHAT IS NEXT ?

- Find and compare more rup algorithms
- Try to identify which constraints are useful in the solver (tags ?)
- Tests on more problems
- Think about red and dom
- Any more ideas ?

QUESTION FROM A FRIEND OF MINE WHO HATE MAKING PARSERS

Grammar ?