

Tutorial on Conflict-Driven Pseudo-Boolean Optimization

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From Decision to Optimization Problems

So far in this series of tutorials we have talked about:

- deciding satisfiability of formulas in conjunctive normal form (CNF)
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Many ways of extending this to (linear) optimization problems:

- Hard and soft constraints
Maximum satisfiability (MaxSAT) and Weighted Boolean optimization (WBO)
- Constraints with preferences among solutions
Weighted constraint satisfaction problems (WSCP)
- Optimization of linear objective function subject to CNF/pseudo-Boolean formula
Pseudo-Boolean optimization (PBO) or 0–1 integer linear programming (0–1 ILP)

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Pseudo-Boolean optimization (PBO) or 0–1 integer linear programming (0–1 ILP)

We will focus on MaxSAT and PBO viewed as 0–1 ILP minimization problems

Recap: Some Problems Expressed as PBO (1/2)

Input:

- undirected graph $G = (V, E)$
- weight function $w : V \rightarrow \mathbb{N}^+$

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$$\bar{x}_u + \bar{x}_v \geq 1$$

$$(u, v) \notin E$$

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Weighted minimum vertex cover

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Weighted minimum hitting set

Find $H \subseteq \mathcal{U}$ such that

- $H \cap S_i \neq \emptyset$ for all $i \in [m]$ (H is a **hitting set**)
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Note: In all of these examples, the problem is to

- optimize a linear function
- subject to a CNF formula (all constraints are clausal)

Without loss of generality, this is what a MaxSAT problem is (as we will soon see)

Outline of Tutorial on Pseudo-Boolean Optimization

- 1 Basics of MaxSAT and Pseudo-Boolean Optimization
 - Problem Definition
 - Maximum Satisfiability (MaxSAT) Solving
 - Solution-Improving SAT-UNSAT Search
- 2 Core-Directed UNSAT-SAT Search
 - Basic Core-Guided Search
 - Advanced Core-Guided Search Techniques
 - Implicit Hitting Set (IHS) and Abstract Cores
- 3 Some Open Problems

Classic Definition of MaxSAT Problem

Pseudo-Boolean optimization and MaxSAT solving intimately connected, so let's start with traditional description of MaxSAT problem

Weighted partial MaxSAT problem

Input: Soft clauses C_1, \dots, C_m with weights $w_i \in \mathbb{N}^+$, $i \in [m]$

Hard clauses C_{m+1}, \dots, C_M

Goal: Find assignment ρ such that

- for all hard clauses C_{m+1}, \dots, C_M it holds that $\rho(C_j) = 1$
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- All hard clauses **must** be satisfied
- Maximize weight of satisfied soft clauses = **minimize penalty** of falsified soft clauses
From now on, MaxSAT is a **minimization problem**
- Write $(C)_w$ for clause C with weight w ($w = \infty$ for hard clause)

From MaxSAT to Pseudo-Boolean Optimization

MaxSAT instance

$$(\bar{x})_5$$

$$(y \vee \bar{z})_4$$

$$(\bar{y} \vee z)_3$$

$$(x \vee y \vee z)_\infty$$

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PBO instance

$$\min 5b_1 + 4b_2 + 3b_3$$

$$b_1 + \bar{x} \geq 1$$

$$b_2 + y + \bar{z} \geq 1$$

$$b_3 + \bar{y} + z \geq 1$$

$$x + y + z \geq 1$$

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Add fresh variable b_i to each soft clause C_i and minimize $\sum_i w_i b_i$

So-called **blocking variable transformation**

Variables b_i are **blocking** or **relaxation variables**

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Optimal solution $\rho = \{x = 0, y = 1, z = 0\}$ with **penalty 3**

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C_1

C_2

\vdots

C_M

MaxSAT/WBO instance

$(\bar{\ell}_1)_{w_1}$

\vdots

$(\bar{\ell}_n)_{w_n}$

$(C_1)_\infty$

\vdots

$(C_M)_\infty$

Flavours of MaxSAT

- **Partial MaxSAT**: Hard and soft clauses
- **MaxSAT**: Only soft clauses
- **Unweighted MaxSAT**: Same weight for soft clauses (w.l.o.g. 1)
- **Weighted MaxSAT**: Different weights for soft clauses

4 different subproblems

But most current solvers deal with the most general problem

Main Approaches for MaxSAT (and Pseudo-Boolean Optimization)

- 1 Linear search SAT-UNSAT (LSU) (or solution-improving search)
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List above not exhaustive — omits, e.g., branch-and-bound MaxSAT [LXC⁺21]

Linear Search SAT-UNSAT (LSU) Algorithm

- Minimize $\sum_{i=1}^n w_i l_i$
- Subject to collection of PB constraints $F = C_1 \wedge \dots \wedge C_m$

Set $\rho_{\text{best}} = \emptyset$ and repeat the following:

- 1 Run SAT/PB solver
- 2 If solver returns **UNSATISFIABLE**, output ρ_{best} and terminate
- 3 Otherwise, let $\rho_{\text{best}} :=$ returned solution ρ
- 4 Add **solution-improving** constraint $\sum_{i=1}^n w_i l_i \leq -1 + \sum_{i=1}^n w_i \cdot \rho(l_i)$
- 5 Start over from the top

Linear Search Toy Example

- 1 Given PB formula F and objective function $\min x_1 + 2x_2 + 3x_3 + 4x_4 + 5x_5 + 6x_6$

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- 3 Yields objective value $0 + 2 \cdot 0 + 3 \cdot 0 + 4 \cdot 1 + 5 \cdot 1 + 6 \cdot 0 = 9$, so add

$$x_1 + 2x_2 + 3x_3 + 4x_4 + 5x_5 + 6x_6 \leq 8$$

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- ⑥ Now solver returns **UNSATISFIABLE**
- ⑦ Hence, **minimum value** of objective function subject to F is **6**

CNF Encoding of Solution-Improving Constraint

For **SAT solver**, need CNF encoding of solution-improving constraint

$$\sum_{i=1}^n w_i l_i \leq -1 + \sum_{i=1}^n w_i \cdot \rho(l_i)$$

Lots of work on how to do this in smart ways

- Encodings like **dynamic polynomial watchdog** [PRB18] state of the art
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For **pseudo-Boolean solver**, no re-encoding needed — solution-improving constraint can be added as-is

But also no access to auxiliary variables from CNF encodings

Linear vs. Binary Search?

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Two possible explanations:

- 1 In theory, objective value could decrease by just 1 every time — in practice, tend to get much larger jumps
- 2 Potentially very different cost for
 - SAT calls (feasible instances where solver will find solution)
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Properties of linear search SAT-UNSAT:

- Can get **some decent** solution quickly, even if not optimal one
- Important for **anytime solving** (when time is limited and something is better than nothing)
- But get no estimate of how good the solution is

Quick Detour: Running Solvers with Assumptions

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Solver outputs

- either **solution** extending σ
- or **explanation** (clause/pseudo-Boolean inequality referred to as **core constraint**) why assumptions σ inconsistent with F

Explanation obtained by simple modification of conflict analysis (**decision learning scheme**)

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decisionLearningPB($\mathcal{D}, \rho, C_{\text{confl}}$)

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1  $C_{\text{learn}} \leftarrow C_{\text{confl}} ;$ 
2  $\rho_{\text{dec}} \leftarrow$  all decisions in  $\rho ;$ 
3 while  $\rho \neq \emptyset$  and  $C_{\text{learn}} \neq \perp$  do
4      $l \leftarrow$  literal assigned last on trail  $\rho ;$ 
5     if  $l$  propagated and  $\bar{l}$  occurs in  $C_{\text{learn}}$  then
6          $C_{\text{reason}} \leftarrow$  reason( $l, \rho, \mathcal{D}$ ) ;
7          $C_{\text{reduced}} \leftarrow$  reduce( $C_{\text{reason}}, C_{\text{learn}}, l, \rho \cup \rho_{\text{dec}}$ ) ;
8          $C_{\text{learn}} \leftarrow$  resolve( $C_{\text{learn}}, C_{\text{reduced}}, l$ ) ;
9      $\rho \leftarrow \rho \setminus \{l\} ;$ 
10 return  $C_{\text{learn}} ;$ 
    
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Postcondition: Learned constraint C_{learn} is violated by decisions ρ_{dec}

Solving with Assumptions and Decision Learning Scheme

Given assumptions σ with $S = |\rho|$

Assumptions and decision learning scheme for CDCL

- Run standard CDCL but with first S decisions coming from σ
- When conflict reached at level $\leq S$, switch to decision learning scheme and return learned constraint

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Assumptions and decision learning scheme for pseudo-Boolean solving

- Can reach level $\leq S$ during conflict analysis even for conflict at level $S' > S$
- If this happens, switch to decision learning scheme on-the-fly?
- Or only when conflict reached at level $\leq S$? (Will happen next conflict)
- Or keep going as long as conflict level decreases?

Core-Guided Search

- Minimize $\sum_{i=1}^n w_i \ell_i$
- Subject to collection of PB constraints $F = C_1 \wedge \dots \wedge C_m$

To see where name comes from, consider MaxSAT instance with ℓ_i as blocking variables

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- 4 Means that soft clauses $K = \{C_1, \dots, C_k\}$ form a **core** — can't satisfy K and all hard constraints
- 5 Introduce new **counter variables** $z_j \Leftrightarrow \sum_{i=1}^k l_i \geq j$

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- 4 Means that soft clauses $K = \{C_1, \dots, C_k\}$ form a **core** — can't satisfy K and all hard constraints
- 5 Introduce new **counter variables** $z_j \Leftrightarrow \sum_{i=1}^k l_i \geq j$
- 6 Update objective function and val_{best} using $\sum_{i=1}^k l_i = 1 + \sum_{j=2}^k z_j$ to cancel at least one literal l_i

Core-Guided Search

- Minimize $\sum_{i=1}^n w_i l_i$
- Subject to collection of PB constraints $F = C_1 \wedge \dots \wedge C_m$

To see where name comes from, consider MaxSAT instance with l_i as blocking variables
 Core-guided search sets $val_{\text{best}} = 0$ and repeats the following:

- 1 Run SAT solver with **assumptions** $l_i = 0$ for all l_i in objective function
- 2 If solver returns **SATISFIABLE**, output val_{best} and terminate
- 3 Otherwise learn clause over assumption variables, say $l_1 \vee \dots \vee l_k$
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- 7 Start over from top with updated objective function

Core-Guided Search for Pseudo-Boolean Optimization

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- And rewriting very convenient — just use PB constraints without re-encoding
- **Core-guided pseudo-Boolean search**: assume optimistically that objective can reach best imaginable value; derive contradiction if not possible
- Let us try to explain by concrete example

Core-Guided Search Toy Example (1/5)

- 1 Given same **PB formula** F and objective function

$$\min x_1 + 2x_2 + 3x_3 + 4x_4 + 5x_5 + 6x_6 \quad (1)$$

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- Round to nicer-to-work-with **cardinality core constraint**

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Core-Guided Search Toy Example (1/5)

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- ④ Round to nicer-to-work-with **cardinality core constraint**

$$x_2 + x_3 + x_4 + x_5 \geq 2 \quad (3)$$

- ⑤ Introduce new, fresh **counter variables** y_3 and y_4 and constraints

$$x_2 + x_3 + x_4 + x_5 = 2 + y_3 + y_4 \quad (4a)$$

$$y_3 \geq y_4 \quad (4b)$$

to enforce that y_j means " $x_2 + x_3 + x_4 + x_5 \geq j$ "

Core-Guided Search Toy Example (2/5)

- 6 Multiply (4a) by 2 to get

$$4 + 2y_3 + 2y_4 - 2x_2 - 2x_3 - 2x_4 - 2x_5 = 0$$

and add to objective function

$$\min x_1 + 2x_2 + 3x_3 + 4x_4 + 5x_5 + 6x_6$$

in (1) to cancel x_2 and get updated, equivalent objective function

$$\min x_1 + x_3 + 2x_4 + 3x_5 + 6x_6 + 2y_3 + 2y_4 + 4 \tag{5}$$

Core-Guided Search Toy Example (2/5)

- ⑥ Multiply (4a) by 2 to get

$$4 + 2y_3 + 2y_4 - 2x_2 - 2x_3 - 2x_4 - 2x_5 = 0$$

and add to objective function

$$\min x_1 + 2x_2 + 3x_3 + 4x_4 + 5x_5 + 6x_6$$

in (1) to cancel x_2 and get updated, equivalent objective function

$$\min x_1 + x_3 + 2x_4 + 3x_5 + 6x_6 + 2y_3 + 2y_4 + 4 \quad (5)$$

- ⑦ Update $val_{\text{best}} = 4$ and run solver on F assuming $\ell = 0$ for all literals ℓ in rewritten objective (5)

Core-Guided Search Toy Example (3/5)

- 9 Suppose solver returns the clausal core constraint

$$x_4 + x_5 + x_6 + y_3 \geq 1 \quad (6)$$

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$$x_4 + x_5 + x_6 + y_3 \geq 1 \tag{6}$$

- 10 Introduce new variables z_2, z_3, z_4 and the constraints

$$x_4 + x_5 + x_6 + y_3 = 1 + z_2 + z_3 + z_4 \tag{7a}$$

$$z_2 \geq z_3 \tag{7b}$$

$$z_3 \geq z_4 \tag{7c}$$

to enforce that z_j means “ $x_4 + x_5 + x_6 + y_3 \geq j$ ”

Core-Guided Search Toy Example (4/5)

- ⑩ Multiply (7a) by 2 to get

$$2 + 2z_2 + 2z_3 + 2z_4 - 2x_4 - 2x_5 - 2x_6 - 2y_3 = 0$$

and add to rewritten objective

$$\min x_1 + x_3 + 2x_4 + 3x_5 + 6x_6 + 2y_3 + 2y_4 + 4$$

in (5) to get 3rd equivalent objective

$$\min x_1 + x_3 + x_5 + 4x_6 + 2y_4 + 2z_2 + 2z_3 + 2z_4 + 6 \quad (8)$$

Core-Guided Search Toy Example (4/5)

- 10 Multiply (7a) by 2 to get

$$2 + 2z_2 + 2z_3 + 2z_4 - 2x_4 - 2x_5 - 2x_6 - 2y_3 = 0$$

and add to rewritten objective

$$\min x_1 + x_3 + 2x_4 + 3x_5 + 6x_6 + 2y_3 + 2y_4 + 4$$

in (5) to get 3rd equivalent objective

$$\min x_1 + x_3 + x_5 + 4x_6 + 2y_4 + 2z_2 + 2z_3 + 2z_4 + 6 \quad (8)$$

- 11 Update $val_{\text{best}} = 6$ and run solver on F assuming $\ell = 0$ for all literals ℓ in rewritten objective (8)

Core-Guided Search Toy Example (5/5)

- 15 Suppose solver reports it is possible to achieve

$$\rho = \{x_1 = x_3 = x_5 = x_6 = y_4 = z_2 = z_3 = z_4 = 0\} \quad (9)$$

Core-Guided Search Toy Example (5/5)

- 15 Suppose solver reports it is possible to achieve

$$\rho = \{x_1 = x_3 = x_5 = x_6 = y_4 = z_2 = z_3 = z_4 = 0\} \quad (9)$$

- 16 Under assignment (9) the equality (4a) simplifies to

$$x_2 + x_4 = 2 + y_3 \quad (10)$$

which can hold only if $y_3 = 0$ and $x_2 = x_4 = 1$, and this also satisfies (7a).

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- 17 Hence, have recovered optimal solution yielding objective value 6
(as in solution-improving search example before)

Properties of (Pure) Core-Guided Search

- Can get decent lower bounds on solution quickly
- Helps to cut off parts of search space “too good to be true”
- But find no actual solution until the final, optimal one
- Also, no estimate of how good the lower bound is
- Linear search much better at finding solutions — how to get the best of both worlds?

Weight Stratification [ABGL12]

Suppose objective function is

$$x_1 + 2x_2 + 3x_3 + 11x_4 + 12x_5 + 13x_6 + 101x_7 + 102x_8 + 103x_9$$

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Focus on variables with largest weight in objective:

- 1 First assume $x_7 = x_8 = x_9 = 0$ and try to get core
- 2 If this fails, assume $x_4 = x_5 = x_6 = x_7 = x_8 = x_9 = 0$ and try to get core
- 3 Only then assume all of objective function is 0

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What do we gain from this?

- More compact core yielding larger increase of lower bound, or
- Decent solution found early on

Disjoint Cores and Weight-Aware Core Extraction

Consider our core-guided toy example with objective function

$$x_1 + 2x_2 + 3x_3 + 4x_4 + 5x_5 + 6x_6$$

and assumptions $x_1 = x_2 = x_3 = \dots = x_6 = 0$ yielding core $3x_2 + 2x_3 + x_4 + x_5 \geq 4$
rounded to cardinality constraint $x_2 + x_3 + x_4 + x_5 \geq 2$

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Disjoint cores [DB11, DB13, Sai15]

- Remove variables in core found
- Call solver with remaining assumptions $x_1 = x_6 = 0$

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- Remove variables in core found
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Weight-aware core extraction [BJ17]

- Remove only variables that cancel in objective rewriting, in our case x_2
- Call solver with assumptions $x_1 = x_3 = x_4 = x_5 = x_6 = 0$

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- Call solver with assumptions $x_1 = x_3 = x_4 = x_5 = x_6 = 0$

Find more independent cores that contribute to larger increase of lower bound

Improving the Core Constraints

Suppose solver returns a core $\sum_i a_i l_i \geq A$ (where in MaxSAT $a_i = A = 1$)

Core exhaustion [IMM19]

- Define counter variable

$$y_{A+1} \Leftrightarrow \sum_i a_i l_i \geq A + 1$$

- Run solver with assumption $y_{A+1} = 0$
- If solver returns **UNSATISFIABLE**, can strengthen core

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Core trimming/minimization [Mar10, MIM15]

- Choose different literals l_{j^*}
- Check if $\sum_{i \neq j^*} a_i l_i \geq A$ still core
- Straightforward for clauses — less obvious how this would work for PB constraints

Lazy Counter Variables for Cores [MJML14, DGD⁺21]

Consider again core-guided toy example with first core $3x_2 + 2x_3 + x_4 + x_5 \geq 4$ rounded to cardinality constraint $x_2 + x_3 + x_4 + x_5 \geq 2$

Lazy Counter Variables for Cores [MJML14, DGD⁺21]

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Eager counter variables

- Add all counter variables y_3 and y_4 and constraints

$$x_2 + x_3 + x_4 + x_5 = 2 + y_3 + y_4$$

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$$x_2 + x_3 + x_4 + x_5 = 2 + y_3 + y_4$$

$$y_3 \geq y_4$$

Lazy counter variables

- Add y_3 defined by

$$y_3 \Leftrightarrow x_2 + x_3 + x_4 + x_5 \geq 3$$

- Only introduce $y_4 \Leftrightarrow x_2 + x_3 + x_4 + x_5 \geq 4$ when y_3 cancels in rewritten objective
- Rewriting of objective can introduce huge numbers of variables, slowing down solver
- Adding variables lazily only when needed speeds things up

Combining Core-Guided and Solution-Improving Search

Core boosting [BDS19]

- Start with core-guided search to get good lower bound estimate
- Then switch to solution-improving search to find optimal solution

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Hybrid/interleaving search [ADMR15]

- Switch back and forth repeatedly between core-guided and solution-improving search
- Cumbersome in CNF-based solver
- But fairly cheap (and efficient) in native pseudo-Boolean solver [DGD⁺21]

Some More Parameters to Play with (Not Exhaustive List)

- 1 Adjust phase saving
- 2 Detect intrinsic at-most-1 constraints [IMM19]
- 3 Rewrite the objective with non-cardinality core constraints [JBJ24]
- 4 Avoid storing solution-improving constraint in solver database [SBJ21, SBJ22]

Theoretical Analysis of Core-Guided Search?

Lower bound computed by core-guided search

- Core-guided search provides lower bound estimate based on cores found
- Can be viewed as optimum of LP relaxation of problem to minimize objective given cores and counter variable definitions [Kat23]

Inference strength of core-guided search?

- **Extension variables** very strong in theory — no proof complexity lower bounds
- So far hard to leverage this power in practice
- But core-guided search provides principled way of introducing extension variables
- And is very structured — possible to analyze power of this method with proof complexity?

Evaluation of Core-Guided Pseudo-Boolean Solver in [DGD⁺21]

ROUNDINGSAT with core-guided (CG) and linear SAT-UNSAT search (LSU)

#instances solved to optimality; highlighting **1st**, **2nd**, and **3rd** best

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	PB16opt (1600)	MIPopt (291)	KNAP (783)	CRAFT (985)
HYBRID (interleave CG & LSU)	968	78	306	639
HYBRIDCL (w/ clausal cores)	937	75	298	618
HYBRIDNL (w/ non-lazy variables)	936	70	186	607
HYBRIDCLNL (w/ both)	917	67	203	612
ROUNDINGSAT (only LSU)	853	75	341	309
COREGUIDED (only CG)	911	61	43	595
COREBOOSTED (10% CG, then LSU)	959	80	344	580
SAT4J	773	61	373	105
NAPS	896	65	111	345
SCIP	1057	125	765	642

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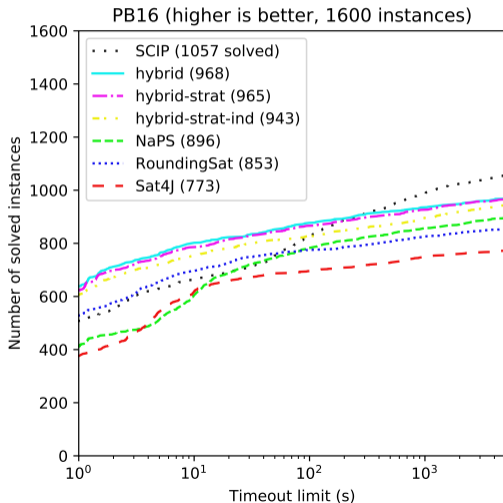
Significant improvement over PB state of the art, but MIP solver SCIP still better

Core-Guided Pseudo-Boolean Solving for PB16 benchmarks [DGD⁺21]

Cumulative plot for solver performance
on PB16 optimization benchmarks

Also including

- stratification ([strat](#))
- disjoint/independent cores ([ind](#))



Implicit Hitting Set (IHS) Algorithm (1/2)

- Minimize $\sum_{i=1}^n w_i l_i$
- Subject to collection of PB constraints $F = C_1 \wedge \dots \wedge C_m$
 (suppose for now clausal constraints)

As in core-guided search, use solving with assumptions, but maintain collection \mathcal{K} of learned core clauses

$$C_1 \doteq l_{1,1} \vee l_{1,2} \vee \dots \vee l_{1,k_1}$$

$$C_2 \doteq l_{2,1} \vee l_{2,2} \vee \dots \vee l_{2,k_2}$$

$$\vdots$$

$$C_s \doteq l_{s,1} \vee l_{s,2} \vee \dots \vee l_{s,k_s}$$

Implicit Hitting Set (IHS) Algorithm (2/2)

Set $\mathcal{K} = \emptyset$ and repeat the following:

- 1 Run optimization solver to compute **minimum hitting set** for \mathcal{K} , i.e., $H = \{l_i\}$ s.t.
 - $H \cap C \neq \emptyset$ for all $C \in \mathcal{K}$ (H is **hitting set**)
 - $\sum_{l_i \in H} w_i$ minimal among H with this property.
- 2 Run decision solver on F with assumptions $\{l_j = 0 \mid l_j \notin H\}$
- 3 If decision solver found solution, it must be optimal (since hitting set is optimal), so return solution with value $\sum_{l_i \in H} w_i$
- 4 Otherwise, decision solver returns new core C_{s+1} — add it to \mathcal{K} and start over

More About the Hitting Sets

- Minimality is actually not needed except in the very final step
- Save time by computing “decent” hitting sets earlier on in the search (good enough to improve currently best solution)
- How to find hitting set?
- This is itself a pseudo-Boolean optimization problem
 - Run integer linear programming (ILP) solver [standard approach]
 - Or pseudo-Boolean solver?
 - Or local search?!

Combine IHS with Pseudo-Boolean Optimization?

IHS and PB Optimization

- In pseudo-Boolean setting, cores will not be subsets of clauses but PB constraints C_1, \dots, C_s over objective function literals
- “Hitting set” H is partial assignment guaranteed to satisfy all constraints C_1, \dots, C_s
- Want to find minimum-cost set H of literals (w.r.t. objective function) with this property

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 - “Hitting set” H is partial assignment guaranteed to satisfy all constraints C_1, \dots, C_s
 - Want to find minimum-cost set H of literals (w.r.t. objective function) with this property
-
- Explored by CoReO group in Helsinki in [SBJ21, SBJ22]
 - Using ROUNDINGSAT version in [DGN21] as pseudo-Boolean decision solver

IHS Algorithm for PB Optimization (Simplified)

- Minimize $\sum_{i=1}^n w_i l_i$
- Subject to collection of PB constraints $F = C_1 \wedge \dots \wedge C_m$

Set $\mathcal{K} = \emptyset$ and repeat the following:

- 1 Run optimization solver to minimize $\sum_{i=1}^n w_i l_i$ under \mathcal{K} , yielding solution ρ to objective variables
- 2 Run decision solver with assumptions ρ on decision problem F
- 3 If decision solver returns **SATISFIABLE**, we have found optimal solution extending ρ with value $\sum_{i=1}^n w_i \cdot \rho(l_i)$
- 4 Otherwise, decision solver returns new core C — add it to \mathcal{K} and start over from top

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$$\min x_1 + 2x_2 + 3x_3 + 4x_4 + 5x_5 + 6x_6$$

- 2 For

$$\mathcal{K}_1 = \emptyset$$

optimization solver returns minimal solution $\rho_1 = \{x_1 = x_2 = \dots = x_6 = 0\}$

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- Given same **PB formula** F and objective function

$$\min x_1 + 2x_2 + 3x_3 + 4x_4 + 5x_5 + 6x_6$$

- For

$$\mathcal{K}_1 = \emptyset$$

optimization solver returns minimal solution $\rho_1 = \{x_1 = x_2 = \dots = x_6 = 0\}$

- Decision solver run with assumptions ρ_1 returns PB core constraint

$$3x_2 + 2x_3 + x_4 + x_5 \geq 4$$

IHS Toy Example (1/2)

- ① Given same **PB formula F** and objective function

$$\min x_1 + 2x_2 + 3x_3 + 4x_4 + 5x_5 + 6x_6$$

- ② For

$$\mathcal{K}_1 = \emptyset$$

optimization solver returns minimal solution $\rho_1 = \{x_1 = x_2 = \dots = x_6 = 0\}$

- ③ Decision solver run with assumptions ρ_1 returns PB core constraint

$$3x_2 + 2x_3 + x_4 + x_5 \geq 4$$

- ④ For

$$\mathcal{K}_2 = \{3x_2 + 2x_3 + x_4 + x_5 \geq 4\}$$

optimization solver returns minimal solution

$$\rho_2 = \{x_2 = x_3 = 1; x_1 = x_4 = x_5 = x_6 = 0\}$$

IHS Toy Example (2/2)

- 5 Decision solver run with assumptions $\rho'_2 = \{x_1 = x_4 = x_5 = x_6 = 0\}$ returns PB core constraint

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- 6 For

$$\mathcal{K}_3 = \{3x_2 + 2x_3 + x_4 + x_5 \geq 4, x_2 + x_4 + x_5 + x_6 \geq 2\}$$

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- 7 Decision solver run with assumptions $\rho'_3 = \{x_1 = x_3 = x_5 = x_6 = 0\}$ returns **SATISFIABLE**
- 8 Hence, we have found an optimal solution with objective value 6 (as for solution-improving search and core-guided search)

Comparison of Core-Guided Search and Implicit Hitting Set

Suppose solver with assumptions returns core

$$C \doteq x_1 + x_2 + x_3 + x_4 \geq 2$$

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Core-guided search

- Introduce new variables by
 $x_1 + x_2 + x_3 + x_4 = 2 + y_3 + y_4$
- Ignore all x_i with smallest weight in next call (cancelled when objective rewritten)
- Instead assume that “somehow
 $x_1 + x_2 + x_3 + x_4 \leq 2$ holds”
 (i.e., assume $y_3 = 0$)
- Lower bound estimate in rewritten objective from LP relaxation of cores [Kat23]

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Implicit Hitting Set

- Add C to collection of cores \mathcal{K}
- Find concrete assignment satisfying all of \mathcal{K} as cheaply as possible
- Get lower bound estimate from actual 0–1 solution for cores, not from LP relaxation
- Try that candidate solution as starting point for next call to decision solver

Competitive Advantages of Core-Guided vs. Implicit Hitting Set

- IHS and core-guided approaches for MaxSAT seem orthogonal [Bac21]
- For MaxSAT problems with many interchangeable soft clauses core-guided often better (i.e., when it is not important exactly which of these clauses picked up by the core constraints)
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Theoretical relations between IHS and core-guided search?

Provide a more precise theoretical comparison of IHS and core-guided search with simulations and/or separations

(Some theoretical work on related problems in, e.g., [FMSV20, MIB⁺19])

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Combination of implicit hitting set and core-guided search:

- Run solver with assumption to collect cores $C \doteq \ell_1 + \ell_2 + \dots + \ell_k \geq 1$

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- How could/should this be generalized to pseudo-Boolean setting?

Challenges and Opportunities for Pseudo-Boolean Optimization (PBO)

① Make pseudo-Boolean optimization better known

- Personal observation: Most MaxSAT applications seem to be naturally described as pseudo-Boolean optimization problem + PB-to-CNF translation
- Why not use pseudo-Boolean optimization directly?!

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④ Leverage ideas from mixed integer programming (MIP)

- *Next and final lecture...*

Summing up

- MaxSAT problems can be attacked with combination of powerful tools
 - Core-guided solving
 - Implicit hitting set (IHS) solving
 - Integer linear programming
- Approaches with complementary strengths — room for exploiting synergies?
- Lifting core-guided and IHS algorithms to pseudo-Boolean setting presents opportunities and challenges
 - No need for CNF re-encoding
 - More powerful pseudo-Boolean reasoning
 - But also slower than clausal reasoning
 - And more degrees of freedom in algorithm design — more choices needed to get right
- Many interesting questions to explore — and rich pickings of low-hanging fruit?

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Thank you for your attention!

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